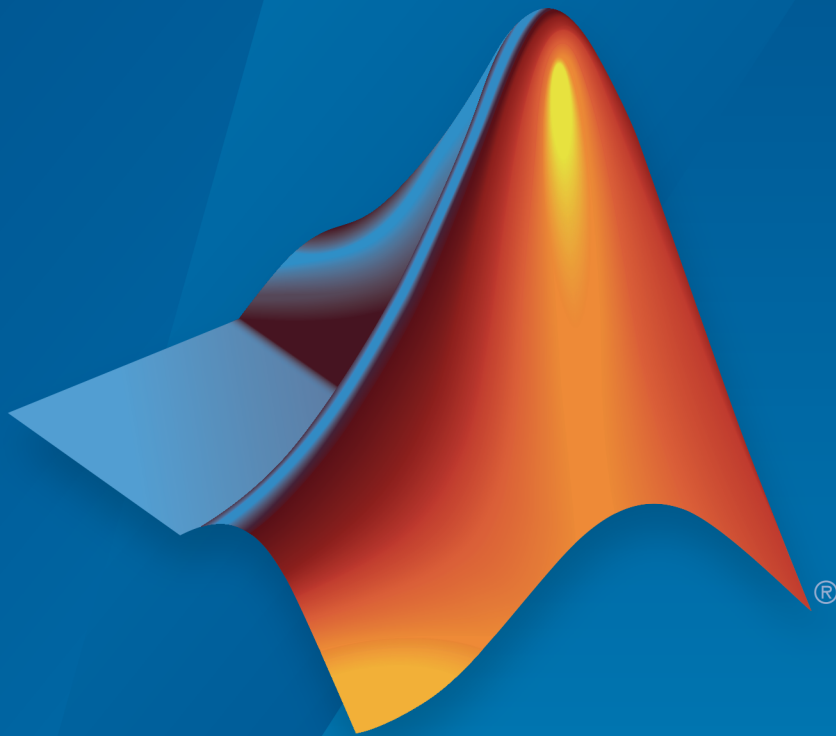


Polyspace[®] Products for Ada

Getting Started Guide



R2015a

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Polyspace[®] Products for Ada Getting Started Guide

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Product Description

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“Polyspace Client for Ada” on page 1-2
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Polyspace Client for Ada

Prove the absence of run-time errors in source code

Polyspace Client for Ada provides code verification that proves the absence of overflow, divide-by-zero, out-of-bounds array access, and certain other run-time errors in source code using static code analysis that does not require program execution, code instrumentation, or test cases. Polyspace Client for Ada uses formal methods-based abstract interpretation techniques to verify code. You can use it on handwritten code, generated code, or a combination of the two, before compilation and test.

Key Features

- Verification of individual packages and package sets
- Formal method based abstract interpretation
- Display of run-time errors directly in code
- Eclipse™ IDE integration

Polyspace Server for Ada

Perform code verification on computer clusters and publish metrics

Polyspace Server for Ada provides code verification that proves the absence of overflow, divide-by-zero, out-of-bounds array access, and certain other run-time errors in source code. For faster performance, Polyspace Server for Ada lets you schedule verification tasks to run on a computer cluster. Jobs are submitted to the server using Polyspace Client for Ada. You can integrate jobs into automated build processes and set up e-mail notifications. You can view defects and regressions via a Web browser. You then use the client to download and visualize verification results.

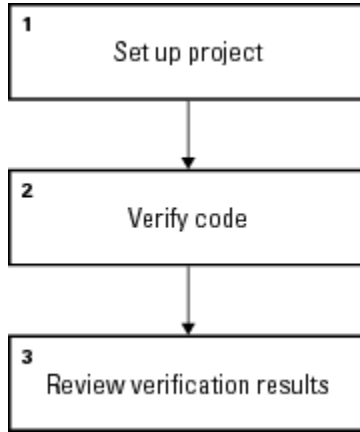
Key Features

- Web-based dashboard providing code metrics and quality status

- Automated job scheduling and e-mail notification
- Multi-server job queue manager
- Verification report generation
- Mixed operating system environment support

Basic Workflow

The basic workflow for using Polyspace software to verify Ada source code is:



In this workflow, you:

- 1** Set up a project file in the Polyspace user interface. See the tutorial “Set Up Polyspace Project” on page 2-2.
- 2** Verify code on a server or client.

You can use the Polyspace user interface to start the verification or you can select files from a Microsoft® Windows® folder and send them to Polyspace software for verification. For verifications that run on a server, you can use the Polyspace Job Monitor to manage the verifications and download the results to a client. See the tutorial “Run Verification” on page 3-2

- 3** Review verification results in the Polyspace user interface. See the tutorial “Review Verification Results” on page 4-2.

Learning More


In this section...

“Product Help” on page 1-5

“Context Sensitive Help” on page 1-5


“MathWorks Online” on page 1-5

Product Help

To access the help that came with your installation, select **Help > Help** or click  in the Polyspace window.

Context Sensitive Help

In addition to the full documentation, you can also access contextual help for verification options and checks.

- In the **Configuration** window, hover your cursor over a verification option. In the tooltip, select **More Help** to get help on the option.
- In the **Check Details** window, select  to get help on the check.

MathWorks Online

For additional information and support, see:

www.mathworks.com/products/polyspace-ada

Related Products

In this section...
“Polyspace Code Prover” on page 1-6
“Polyspace Bug Finder” on page 1-6

Polyspace Code Prover

For information about Polyspace products that verify C/C++ code, see the following:

<http://www.mathworks.com/products/polyspace-code-prover>

Polyspace Bug Finder

For information about Polyspace products that analyze C/C++ code to find possible defects, see the following:

<http://www.mathworks.com/products/polyspace-bug-finder>

Setting Up Polyspace Project

Set Up Polyspace Project

In this section...

“Tutorial Overview” on page 2-2

“What Is a Project?” on page 2-2

“Prepare Project Folder” on page 2-2

“Open Polyspace Verification Environment” on page 2-3

“Create Project” on page 2-4

Tutorial Overview

In this tutorial, you create a new Polyspace project to verify Ada code.

What Is a Project?

A Polyspace project consists of:

- **Source** files.
- **Include** folders.
- One or more modules. You run verification on the source files in each module. Each module has the following folders:
 - **Source** — Contains files used for verification.
 - **Configuration** — Contains analysis options used for verification.
 - **Result** — Contains results of verification.

Prepare Project Folder

In the following procedures, *Polyspace_Install* is the Polyspace installation folder, for example, C:\Program Files\Polyspace\.

- 1 Create a folder `polyspace_project` in a particular location, for example C:\.
- 2 Open `polyspace_project` and create subfolders:
 - `sources`

- includes
- 3 Copy `example.adb` and `example.ads` from `Polyspace_Install\polyspace\examples\ada\Demo_Ada_Single-File\sources` to `polyspace_project\sources`.
 - 4 Copy the files from `Polyspace_Install\polyspace\examples\ada\Demo_Ada_Single-File\sources` to `polyspace_project\includes`.

Open Polyspace Verification Environment

- Windows: From the `MATLAB_Install\polyspace\bin` folder, double-click the `polyspace` executable.

You can create a desktop or **Start** menu shortcut to this executable with the icon



if it does not already exist.

- Linux® or Mac: Run the following command:

```
/MATLAB_Install/polyspace/bin/polyspace
```

For project setup, you can use the following panes in the Polyspace user interface here.


Section	Use For
Project Browser	Specifying: <ul style="list-style-type: none"> • Source files • Include folders • Results folder
Configuration	Specifying analysis options
Output Summary	Monitoring the progress of a verification, and viewing status, log messages, and general verification statistics.

You can resize or hide sections.

Create Project

- “Create New Project” on page 2-4
- “Specify Source Files and Include Folders” on page 2-4
- “Next steps” on page 2-4

Create New Project

- 1 Select **File > New Project**.
- 2 In the Project – Properties dialog box:
 - For **Project name**, enter `example_project`.
 - Clear the **Use default location** check box. To specify where your `polyspace_project` folder is, click .
 - For **Project language**, select **Ada 95**.
 - Clear the boxes under **Project Configuration**. For more information on the option **Use template**, see “Create Project Using Template”/“Create Project Using Template”.
- 3 Click **Next**.

Specify Source Files and Include Folders

- 1 Select the `sources` folder that you created. Click **Add Source Files**.
- 2 Select the `includes` folder. Click **Add Include Folders**
- 3 Click **Finish**. You can see your project in the **Project Browser**.

Next steps

- 1 “Run Verification”
- 2 “Review Verification Results”

Run Verification

Run Verification

In this section...

“Tutorial Overview” on page 3-2
“Before You Start the Tutorial” on page 3-2
“Prepare for Verification” on page 3-2
“Run Remote Verification” on page 3-3
“Run Local Verification” on page 3-4
“Next steps” on page 3-5

Tutorial Overview

In this tutorial, you run verification on your source code. Perform the steps outlined for remote verification if you want to perform verification on another machine. Otherwise, perform the steps outlined for local verification.

Before You Start the Tutorial

Before you start, you must:

- Complete “Set Up Polyspace Project”. You use the `polyspace_project` folder and the `example_project.pspj` file in this tutorial.
- “Modify Polyspace Server Configuration” for remote verification and “Configure Polyspace Metrics Web Interface” for Polyspace Metrics.

Prepare for Verification

If `example_project.pspj` is not already open in the **Project Browser**, then:


- 1 Select **File > Open**.
- 2 In the Open File dialog box, navigate to `polyspace_project`.
- 3 Select the project file `example_project`.
- 4 Click **Open**.

Run Remote Verification

- “Start Verification” on page 3-3
- “Monitor Progress” on page 3-3
- “Stop Verification” on page 3-3

Start Verification

Before you start remote verification, you must perform a one-time setup. See “Modify Polyspace Server Configuration”.

- 1 On the **Project Browser** pane, select **Module_1**.
- 2 On the **Configuration** pane, select **Machine Configuration**.
- 3 Select **Send to Polyspace Server**. By default, this action enables the **Add to results repository** option.
- 4 On the toolbar, click . The button is a small rectangle with a green play icon on the left and the word 'Run' in blue text on the right.

The following happens:

- a On the local host computer, Polyspace Code Prover™ compiles your code.
- b When the **Compile** phase is complete, you see the message **Verification queued on server** in the **Output Summary** tab.

If the verification fails, go to “Troubleshooting in Polyspace Products for Ada”.

Monitor Progress

To monitor the progress of a remote verification:

- 1 Select **Tools > Open Job Monitor**.
- 2 In the Polyspace Job Monitor, right-click your verification.
- 3 Select **View Log File**.

Stop Verification

To stop a remote verification:

- 1 Select **Tools > Open Job Monitor**.
- 2 In the Polyspace Job Monitor, right-click your verification.


- 3 Select **Remove From Queue**.

Run Local Verification

- “Start Verification” on page 3-4
- “Monitor Progress” on page 3-4
- “Stop Verification” on page 3-4

Start Verification

To start a verification on your local computer:

- 1 In the Polyspace user interface, in the **Project Browser**, select **Module_1**.
- 2 On the **Configuration** pane, select **Machine Configuration**. Clear **Send to Polyspace Server** if it is selected.
- 3 On the toolbar, click .

If the verification fails, go to “Troubleshooting in Polyspace Products for Ada”.

Monitor Progress

To monitor the progress of a local verification, on the **Output Summary** pane, use the following tabs:

- **Output Summary**
- **Run Log**

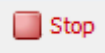
If this window is not visible by default, select **Window > Show/Hide View > Run Log**.

When the verification is complete, you see:

- Results on the **Results Summary** pane.
- Statistics, such as **Code covered by verification** and **Check Distribution** on the **Dashboard** pane.

Stop Verification

To stop a local verification:

- 1 On the toolbar, click  .

A warning dialog box opens.

- 2 Click **Yes**.

The verification stops. If you restart the verification, it starts from the beginning.

Next steps

“Review Verification Results”

Review Verification Results

Review Verification Results

In this section...
“Tutorial Overview” on page 4-2
“Open Results” on page 4-2
“Review Results” on page 4-3
“Generate Report” on page 4-4

Tutorial Overview

In this tutorial, you explore the results of verifying `example.c`. Before starting this tutorial, complete “Run Verification”.

Open Results

- “Remote Verification” on page 4-2
- “Local Verification” on page 4-2

Remote Verification

To open results from a remote verification:

- 1 Select **Metrics > Open Metrics**.

Alternatively, you can enter the remote address directly in a web browser. For more information, see “View Polyspace Metrics Project Index”.

- 2 Click the **Project** cell of your verification.

You can see a summary of your project.

- 3 On the **Summary** tab, click the **1.0** cell in the **Verification** column.

Your results are downloaded into the user interface.

Local Verification

After verification, the results open automatically.

Review Results

Polyspace performs checks on each operation in your code. The software reports whether a check is green, red, orange or gray.

Check color	Indicates
Red	The code operation fails the check on every execution path.
Green	The code operation passes the check on every execution path.
Orange	The code operation fails the check on some execution paths.
Gray	The code operation is unreachable from entry-point functions.



- 1 On the **Results Summary** pane, select **Group by > File**.

The checks are grouped by file. Within each file, the checks are grouped by function.

- 2 Expand the following function names and select a check in the function. The corresponding line of code on the **Source** pane appears highlighted.

Function	Check	Source Code Appearance	Reason
UNREACHABLE_CODE	Gray Unreachable code	The <code>:</code> on line 182 is gray.	<code>x</code> is greater than 0. So the <code>if</code> statement branch cannot be reached.
INFINITE_LOOP	Red Non-terminating loop	The keyword <code>loop</code> on line 123 is red.	<code>x</code> cannot be less than 0. So the code cannot exit the loop.
RECURSION	Orange Division by Zero	The <code>/</code> sign on line 62 is orange.	The denominator can be zero.
NON_INFINITE_LOO	Green Overflow	The <code>+</code> sign on line 112 is green.	<code>cur</code> does not overflow. The loop on line 110 terminates before <code>cur</code> can overflow.

- 3 To find further information about a check, do one of the following:
 - View the message on the **Check Details** pane.
 - Place your cursor on the check in the **Source** pane. View the tooltip.
- 4 Filter **Division by Zero** checks. To do this:

- a  Click  on the **Check** column header.
- b From the drop-down list, clear **All** and select **Division by Zero**.

The **Results Summary** pane displays only the **Division by Zero** checks.

- 5 On the **Results Summary** pane, select the red **Division by Zero** check in the function `PROCEDURE_ZDV`. Enter the following review information.

Column	Action
Classification	High
Status	Fix
Comment	x is always zero

Generate Report

To generate a verification report:

- 1 If your verification results are not already open, open them.
- 2 Select **Reporting > Run Report**.
- 3 In the **Select Reports** section, select **Developer**.
- 4 For **Output folder**, select `C:\polyspace_project\Module_1\Result_1\Polyspace-Doc`.
- 5 For **Output format**, select **PDF**.
- 6 Click **Run Report**.

The software creates the specified report and opens it.

Code Verification in IBM Rational Rhapsody Environment

Verify Code in IBM Rational Rhapsody Environment

In this section...

- “Code Verification Approach” on page 5-2
- “Adding Polyspace Profile to Model” on page 5-3
- “Accessing Polyspace Features” on page 5-3
- “Configuring Verification Options” on page 5-6
- “Running a Verification” on page 5-7
- “Monitoring a Verification” on page 5-7
- “Viewing Polyspace Results” on page 5-7
- “Locating Faulty Code in Rhapsody Model” on page 5-8
- “Template Configuration Files” on page 5-8

Code Verification Approach

In a collaborative Model-Driven Development (MDD) environment, software run-time errors can be produced by either design issues in the model or faulty handwritten code. You may be able to detect the flaws using code reviews and intensive testing. However, these techniques are time-consuming and expensive.

With Polyspace Products for Ada, you can verify Ada code that you generate from your IBM® Rational® Rhapsody® model. As a result, you can detect run-time errors and automatically identify model flaws quickly and early during the design process.

For information about installing and using IBM Rational Rhapsody, go to www-01.ibm.com/software/awdtools/rhapsody/.

The approach for using Polyspace Products for Ada within the IBM Rational Rhapsody MDD environment is:

- Integrate the Polyspace add-in with your Rhapsody project. See “Adding Polyspace Profile to Model” on page 5-3.
- If required, specify Polyspace configuration options in the Polyspace verification environment. See “Configuring Verification Options” on page 5-6.
- Specify the `include` path to your operating system (environment) header files and run verification. See “Running a Verification” on page 5-7 and “Monitoring a Verification” on page 5-7.

- View results, analyze errors, and locate faulty code within model. See “Viewing Polyspace Results” on page 5-7 and “Locating Faulty Code in Rhapsody Model” on page 5-8.

Adding Polyspace Profile to Model

Before you try to access Polyspace features, you must add the Polyspace profile to your model :

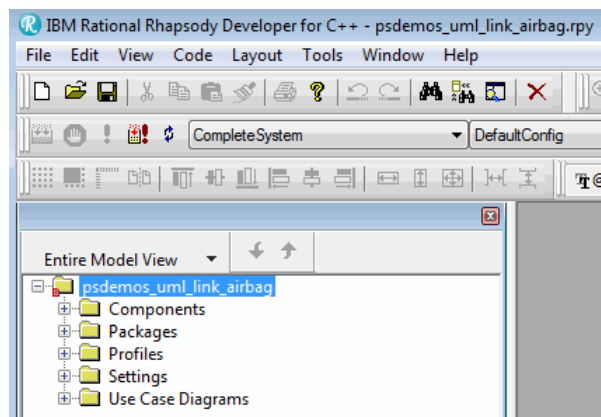
- 1 In the Rhapsody editor, select **File > Add Profile to Model**. The Add Profile to Model dialog box opens.
- 2 Navigate to the folder *Polyspace_Install\polyspace\plugin\rhapsody\profiles\Polyspace*.
- 3 Select the file *Polyspace.sbs*. Then click **Open**.

Now, if you right-click a package or file, you see the **Polyspace** item in the context menu. Selecting **Polyspace** opens the Polyspace Verification dialog box.

Accessing Polyspace Features

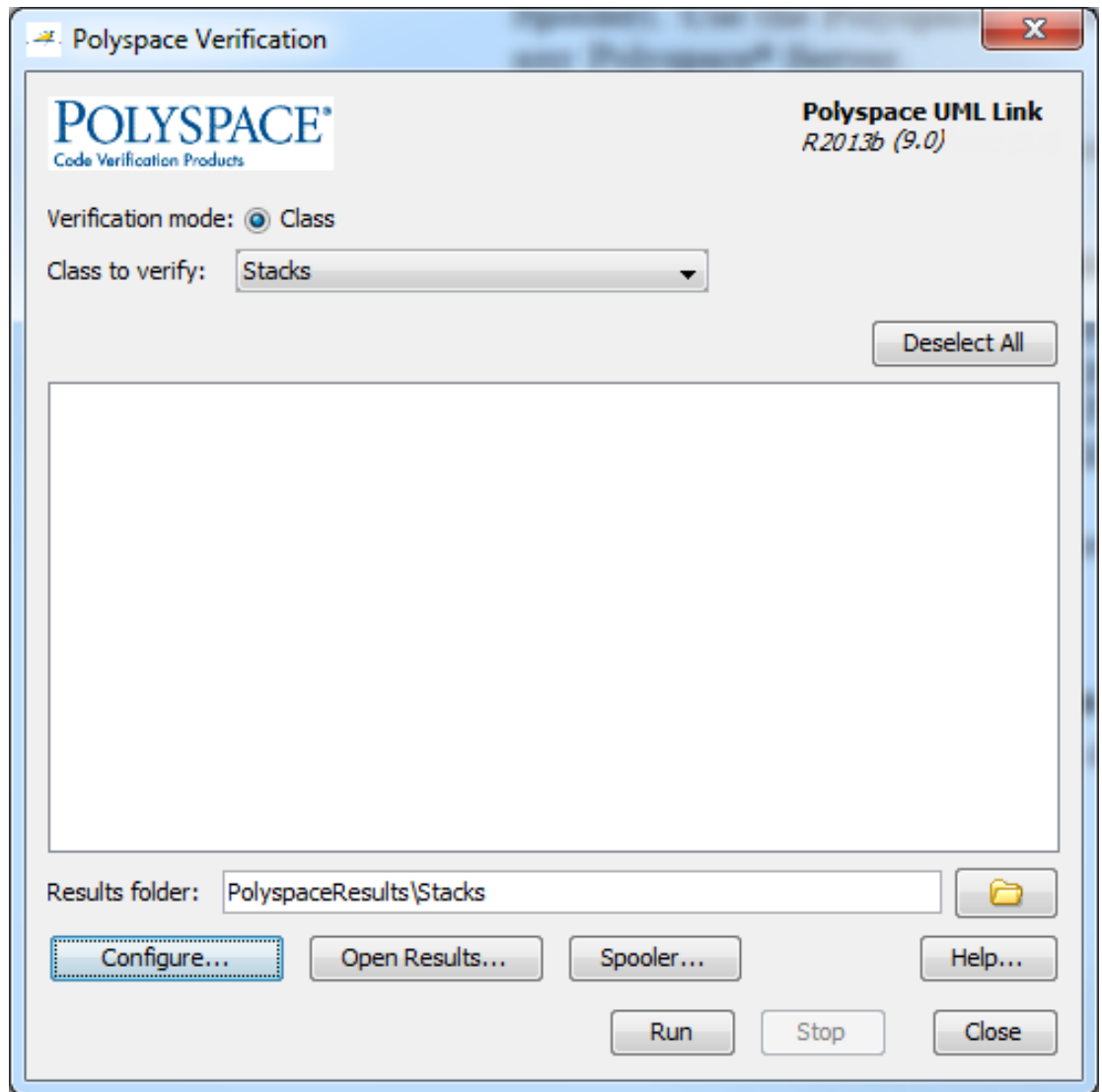
To access Polyspace features in the Rhapsody editor:

- 1 Open the model that you want to verify. For example, *psdemos_um1_link_airbag.rpy* in *Polyspace_Install/polyspace/plugin/rhapsody/psdemos.Polyspace_Install* is the location of the Polyspace installation folder.



- 2 In the **Entire Model View**, expand the **Packages** node.
- 3 Right-click a package, for example, **AirBagFiles**.
- 4 From the context menu, select **Polyspace**.

The Polyspace Verification dialog box opens.



Through the Polyspace Verification dialog box, you can:

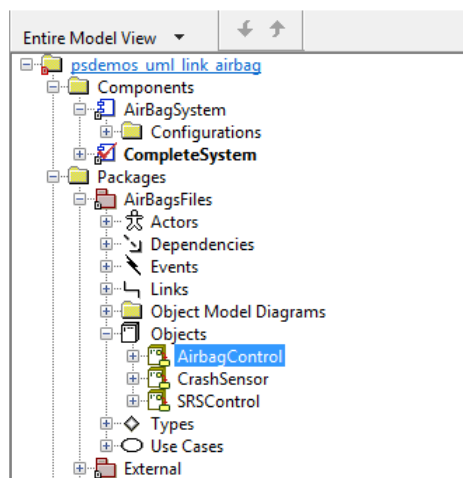
- Specify verification options. See “Configuring Verification Options” on page 5-6.


- Start verifications. See “Running a Verification” on page 5-7.
- Stop client-based verification. See “Running a Verification” on page 5-7.
- View verification results. See “Viewing Polyspace Results” on page 5-7.
- Open help.
- Open the Polyspace Job Monitor. See “Monitoring a Verification” on page 5-7.

Configuring Verification Options

To specify options for your verification:

- 1 In the **Entire Model View**, right-click a package or class, for example, **AirbagControl**.



- 2 From the context menu, select **Polyspace**.
- 3 In the Polyspace Verification dialog box, click **Configure**. The **Configuration** pane of the Polyspace verification environment opens.
- 4 Select options for your verification.
- 5 To save your options, on the toolbar, click .

For information on how to choose your options, see “Analysis Options”.

Running a Verification

Before starting a verification, make sure that the generated code for the model is up to date.

To start a verification:

- 1 In the Rhapsody editor, select **Tools > Polyspace**. The Polyspace Verification dialog box opens.
- 2 In the **Results folder** field, specify a location for your verification results.
- 3 By default, the **Verification mode** is **Class**.
- 4 Click **Run**. In the **Log** view of the Rhapsody editor, you see verification messages.

To stop a client verification, in the Polyspace Verification dialog box, click **Stop**.

To stop a verification on the Polyspace Server, use the Polyspace Job Monitor. See “Monitoring a Verification” on page 5-7.

Monitoring a Verification

If your verification is client-based, you can observe progress in the **Log** view of the Rhapsody editor.

If your verification is running on a Polyspace Server:

- 1 In the Rhapsody editor, select **Tools > Polyspace**.
- 2 In the Polyspace Verification dialog box, click **Job Monitor**.

Use the Polyspace Job Monitor to manage jobs running on a Polyspace Server.

For more information, see “Monitor Progress”.

Viewing Polyspace Results

To view results from the last completed verification:

- 1 In the Rhapsody editor, select **Tools > Polyspace**.
- 2 In the Polyspace Verification dialog box, click **Open Results**.

The Polyspace user interface opens displaying your verification results.

For more information on Polyspace verification results, see “Review Results”.

Locating Faulty Code in Rhapsody Model

To identify the faulty code within your Rhapsody model using Polyspace verification results:

- 1 Open your verification results in the Polyspace user interface. In your results, navigate to an error.
- 2 In the **Source** pane, right-click the error. From the context menu, select **Back To Model**.

Tip For the **Back To Model** command to work, you must have your Rhapsody model open.

The **Back To Model** command works best when the Polyspace check is enclosed by the tags `//#[` and `]#//`.

The software locates the faulty code within your Rhapsody model. Depending on the Rhapsody configuration, the faulty code appears either in a dialog box or in the code view.

The 64-bit version of the Polyspace product supports the **Back To Model** command only for version 8.0 of the IBM Rational Rhapsody product. For other versions, use the 32-bit Polyspace version.

To install the 32-bit Polyspace version, from a DOS command window, run the following command:

```
DVD\Installer32bits\Windows\Disk1\InstData\VM\Polyspace.exe
```

Template Configuration Files

- “Using Template Configuration Files” on page 5-9
- “Default Configuration Options” on page 5-9

Using Template Configuration Files

The first time you perform a verification, the software copies a template, Polyspace configuration file, from *Polyspace_Install/polyspace/plugin/rhapsody/etc/template_language.psprj* to the project folder. The software also renames the copy *model_language.psprj*, where:

- *model* is the name of your model.
- *language* is the name of the language that the model targets, that is ADA.

You can update the template *.psprj* file by one of the following means:

- Editing it through the Polyspace verification environment
- Double-clicking the file in a Windows Explorer window
- Replacing the template file with a copy of the *.psprj* file from a Rhapsody model folder

You can then share a configuration among project members and use the configuration with other projects.

Default Configuration Options

The *template_language.psprj* XML files specify the default option values for code verification.

The file *template_Ada.psprj* is:

```
<?xml version="1.0" encoding="UTF-8"?>
<!-- Copyright 1999-2012 The MathWorks, Inc. -->
<!-- DO NOT EDIT THIS FILE: Some changes can lead to a
      crash of Polyspace products -->
<polyspace_project name="template_psprj" language="Ada 95" author="polyspace"
version="1.0" date="08/04/2011" path="file:/C:/Program Files/Polyspace
/polyspace/plugin/rhapsody/etc/template_ADA.psprj" rev="1.3">
  <source>
  </source>
  <include>
  </include>
  <module name="Verification_1" isactive="true">
    <source>
    </source>
    <optionset name="template_psprj" isactive="true">
      <option flagname="-OS-target">no-predefined-OS</option>
    </optionset>
  </module>
</polyspace_project>
```

